Australian Lutheran Education Conference

Peter Ellyard
Preferred Futures
Learning for Success in an Emerging Planetary Society
## Managers and Leaders

<table>
<thead>
<tr>
<th>Managers</th>
<th>Leaders</th>
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<tbody>
<tr>
<td>• Respond to change</td>
<td>• Create and Shape change</td>
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<tr>
<td>• Path Taker</td>
<td>• Path Maker</td>
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<tr>
<td>• Do the thing <em>right</em></td>
<td>• Do the <em>right</em> thing</td>
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<tr>
<td>• Guided by Fate</td>
<td>• Guided by Destiny</td>
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<tr>
<td>• Control</td>
<td>• Facilitate</td>
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<tr>
<td>• Work <em>in</em> the organisation</td>
<td>• Work <em>on</em> the organisation</td>
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<tr>
<td>• Probable Future destinations: <em>What will be/happen</em></td>
<td>• Preferred Future destinations: <em>What should/could be/happen.</em></td>
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<tr>
<td>• Problem Centred Strategist: overcoming/controlling Problems/obstacles/costs</td>
<td>• Mission Directed Strategist: charting/facilitating missions/initiatives/benefits</td>
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The 8 Cs of the Heart

- **confident**: having self belief but without hubris.
- **courageous**: going where others dare not, overcoming self interested opposition.
- **committed**: doing what must be done, being assertive not aggressive.
- **considerate**: listening and responding to the opinions and views of others.
- **courteous**: showing respect in conversation.
- **compassionate**: responding with empathy to victims and the disadvantaged.

Two additional Cs.

- **conciliate**: building and nurturing interdependence and relationships.
- **communicate**: articulating with both head and heart, ensuring both non verbal and verbal forms of expression convey the same message.
The 6 Vs

- **Vision.** What will/should be our destination, our probable / preferred future
- **Values.** What values/ethics guide our behaviour
- **Virtues.** What values/ethics should guide our current behaviour
- **Venturers.** Who are, and how do we engage our champions and allies building partnerships
- **Voyages.** What are the obstacles, improvements, initiatives and heritages
- **Vehicles.** What do we need to do to increase our capacities and capabilities, and what ways and wares do we need to use/innovate
<table>
<thead>
<tr>
<th>The Cowboy Culture/Modernism (1960)</th>
<th>The Spaceship Culture/Planetism (2020)</th>
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<tbody>
<tr>
<td>Individualism</td>
<td>Communitarianism</td>
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<tr>
<td>Independence</td>
<td>Interdependence</td>
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<tr>
<td>Autocracy</td>
<td>Democracy</td>
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<tr>
<td>Humanity against nature</td>
<td>Humanity part of nature</td>
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<td>Production, consumption, lifestyles</td>
<td>Production, consumption, lifestyles</td>
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<tr>
<td>Unsustainable</td>
<td>Sustainable</td>
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<tr>
<td>Patriarchy</td>
<td>Gender Equality</td>
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<td>Intercultural &amp; inter-religious</td>
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<tr>
<td>Intolerance, Hostility</td>
<td>Tolerance, Harmony</td>
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<td>Conflict resolution through</td>
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<td>Confrontation</td>
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<td>Safekeeping through Defence</td>
<td>Safekeeping through Security</td>
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Learning Culture

- **Lifelong learning**: Continuously utilising up to 10% of one’s time to prepare for success on one’s future life and work, and for future organizational success.

- **Learner-driven learning**: Learning initiated and managed by the learner not the teacher/mentor, through the utilisation of learner-driven learning technologies.

- **Just-in-time learning**: Providing the opportunity to learn when curiosity and the need for knowledge, and gratification from learning, is greatest, including from remote sources, at home, and in formal learning and work environments.

- **Customised learning**: Being able to learn more effectively because all learning opportunities and processes are customised to suit different learning and thinking styles.

- **Transformative learning**: Designing learning for, and assessing the success of learning by, the transformation of students, because the transformation of people rather than the acquisition of knowledge is the major purpose of education.

- **Collaborative learning**: Designing learning environments/processes to ensure learning is as effective in groups as for individuals.

- **Contextual learning**: Providing a context to maximise learning by locating learning in real life and virtual real life environments which make learning more effective.

- **Learning to learn**: Continuously improving the capability to learn and think.
Enterprise Skills

- assessing strengths and weaknesses;
- making decisions;
- working cooperatively in teams and groups;
- planning time and energy;
- carrying out agreed responsibilities;
- negotiating;
- dealing with power and authority;
- solving problems;
- resolving conflict;
- planning and managing projects;
- coping with stress and tension;
- creating one’s own health and wellbeing;
- evaluating performance;
- communicating both verbally and non-verbally;
- developing strategic visions/action plans for self and others;
- thinking and intervening strategically and systematically to shape the future.
Successful Adulthood

- nurture their own self esteem;
- respect others, including parents and elders;
- initiate, nurture and maintain successful relationships;
- develop healthy and sustainable lifestyles;
- become enterprising self-actualising individuals;
- become leaders of self and then of others;
- become lifelong, learner-driven learners;
- create career paths which bring economic and social security;
- understand that individual rights should be balanced by reciprocal responsibilities and service to others and the community;
- respect and know how to nurture the environment and other species;
- respect and tolerate other cultures and religions, particularly indigenous cultures.
Planetist Ways and Wares

- Planetist markets will want *ways and wares*:
  - **Ways**: social innovations (eg public awareness/knowledge, customer preferences, professional practices/ethics)
  - **Wares**: physical innovations (eg designs, products, services, technologies)

- In areas such as increased:
  - **Interdependence**, eg for long term loyal interdependent relationships/supply chains,
  - **Democracy**, eg for better consultation and collective decision making
  - **Equity**, eg for better access, participation and opportunities for the disadvantaged in a globalising world
  - **Conflict resolution**, eg through negotiation / mediation, peace making/peacekeeping
  - **Security**, eg improved awareness/warning of /protection from threats
  - **Intercultural and inter religious understanding/harmony**, intercultural comfort /customisation
  - **Ecological prosperity**, eg green ways and green wares
Sustainable Prosperity is a combination of four kinds of Prosperity

- **Economic prosperity**: the location of emerging 21st century industries in rural Australia. Seventy percent of the industries, products and services of the year 2025 have yet to be invented.
- **Ecological prosperity**: the development of innovations and practices to live within perpetual solar income, turn waste into food, avoid and repair collateral damage to the environment, and nurture biodiversity.
- **Social prosperity**: the enhancement of social cohesion and conviviality, and access to and opportunity in, learning, healing and wellbeing services.
- **Cultural prosperity**: the nurturing and celebration of cultural heritage and diversity, and increased intercultural tolerance, respect and harmony.

It does not involve the increasing prosperity in one form while increasing poverty in another.
Ecological Prosperity

Developing *Green Ways* and *Green Wares* which enable us to:

- Live within perpetual solar income
- Turn waste into food, achieve zero waste
- Avoid or minimise collateral damage
- Protect and nurture biodiversity
- Apply the Precautionary Principle
- Avoid excess with Just-enough-in-place-and-time
- Envision, assess, realise and audit ecological prosperity